Team blog for week 10 and week 11

This is week 10 and we have a 10% assignment which is release 1. We were in the trouble at the beginning because our presenter did not come and no one has access to the repository. So we cannot show our website to the client team and tutor. We had a problem on communication. Nor removed our access when he cannot use the repository because he thought someone did some changes. Fortunately, Nor came in the last 30 minutes and did a quite good presentation and we got some feedback from the tutor and the client team. After the class we talked about this problem and got a solution at the end which is nor give us access again to ensure other members can use the repository and we all agree with that we have to keep in touch anytime. Also, all of us should play an active role in the project instead of just waiting for others.

This is week 11, we start to work on the project again after a great mid-break. Firstly, we create a new repository on the workshop because of the member limitation of the bitbucket. Secondly, we discussed the current functionality of our website with the client team and they are almost happy with our website because we delivery the most of functionality which we promised in the release plan. At the end of the workshop, we set up a Skype meeting at Thursday night to discuss the work allocation. Some of team members live far away from QUT so a Skype meeting can save us much time to devote on the project. In the meeting, we made a great change on everyone’s task, IS students are asked to contributed to the programming but just the easy part. It will reduce the workload of the CS student to ensure we can complete the project and save their time to work on other assignment. Meantime, this change is also very good for IS students to learn some basic skills about programming.